15 Days (Introduction to Java)

Objective:

Understand the basics of Java programming and build simple applications.

Syllabus:

- 1. Day 1-3: Introduction to Java
 - a. Java overview and setup (JDK, IDEs like IntelliJ IDEA, Eclipse).
 - b. Writing and executing basic Java programs.
- 2. Day 4-6: Java Fundamentals
 - a. Data types, variables, and operators.
 - b. Control flow statements (if-else, loops).
- 3. Day 7-9: Object-Oriented Programming (OOP) Basics
 - a. Classes, objects, and methods.
 - b. Constructors and access modifiers.
- 4. Day 10-12: Collections and Arrays
 - a. Arrays, ArrayLists, and basic collections framework.
 - b. Iterators and loops for collections.
- 5. Day 13-15: Hands-On Practice
 - a. Simple console-based projects (e.g., calculator, student management system).

30 Days (Beginner-Level Java Development)

Objective:

 Build a strong foundation in Java with OOP principles and basic application development.

Syllabus:

- 1. Week 1: Core Java
 - a. Advanced OOP concepts: inheritance, polymorphism, encapsulation, and abstraction.
 - b. Static and final keywords, nested and inner classes.
- 2. Week 2: Exception Handling and I/O
 - a. Error and exception handling (try-catch, custom exceptions).
 - b. File handling using Java I/O (FileReader, FileWriter).
- 3. Week 3: Multithreading and Concurrency
 - a. Threads, runnable interface, and thread lifecycle.

- b. Synchronization and thread-safe programming.
- 4. Week 4: Basic Project
 - a. Develop a console-based project using all learned concepts (e.g., Library Management System).

45 Days (Intermediate-Level Java Development)

Objective:

Learn intermediate Java features and introduce database and GUI programming.

Syllabus:

- 1. Week 1-2: Advanced Java Concepts
 - a. Generics and lambda expressions.
 - b. Streams API and functional programming.
- 2. Week 3: Database Programming
 - a. Introduction to JDBC.
 - b. Connecting Java applications with databases (MySQL, PostgreSQL).
- 3. Week 4: GUI Programming
 - a. JavaFX or Swing basics.
 - b. Building simple graphical user interfaces.
- 4. Week 5: Intermediate Project
 - a. Build a database-connected application (e.g., Inventory Management System).

60 Days (Advanced Java Development)

Objective:

Master Java development with frameworks and enterprise features.

Syllabus:

- 1. Week 1-2: Advanced Frameworks
 - a. Introduction to Java frameworks (Spring, Hibernate).
 - b. Dependency Injection (DI) and Spring Boot basics.
- 2. Week 3-4: Web Development with Java
 - a. Basics of servlets and JSP.

- b. Building RESTful web services using Spring Boot.
- 3. Week 5: Application Security
 - a. Authentication and authorization with Spring Security.
 - b. Secure application development best practices.
- 4. Week 6: Advanced Project
 - a. Develop a web application using Spring Boot and Hibernate (e.g., Employee Management System).

90 Days (Comprehensive Java Development)

Objective:

Develop scalable web applications and gain industry-ready skills.

Syllabus:

- 1. Week 1-4: Advanced Java Frameworks
 - a. Deep dive into Spring Boot features.
 - b. Advanced Hibernate (caching, relationships, and transactions).
- 2. Week 5-6: Microservices
 - a. Introduction to microservices architecture.
 - b. Building microservices with Spring Cloud.
- 3. Week 7: Testing and Debugging
 - a. Unit testing with JUnit and Mockito.
 - b. Debugging techniques and performance tuning.
- 4. Week 8-9: Full-Stack Integration
 - a. Connecting Angular/React frontend with Java backend.
 - b. Deployment on cloud platforms (AWS, Azure).

180 Days (Expert-Level Java Development)

Objective:

 Achieve expertise in enterprise-grade Java development, focusing on scalability and performance.

Syllabus:

- 1. Month 1-3: Advanced Java Features
 - a. Streams and parallel programming.
 - b. Advanced topics in Spring Boot (Batch processing, AOP).

- c. Integration with third-party APIs and services.
- 2. Month 4-5: Enterprise Development
 - a. Building large-scale enterprise applications.
 - b. Implementing GraphQL and advanced RESTful APIs.
 - c. Kafka and message queues.
- 3. Month 6: Capstone Project and Industry Readiness
 - a. Develop an enterprise-grade application (e.g., E-commerce platform).
 - b. Resume building, portfolio creation, and interview preparation.